# Curriculum Vitae: Jason Xiaowen Liu

(Last updated: July 2017)

#### **EDUCATION**

Ph.D. Dartmouth College (Hanover, NH), Computer Science, 2003

M.S. College of William & Mary (Williamsburg, VA), Computer Science, 2000

B.S. Beijing University of Technology (Beijing, China), Computer Science, 1993

#### FULL-TIME ACADEMIC EXPERIENCE

Florida International University (FIU)	
Associate Professor	2011 - current
Assistant Professor	2007 - 2011
Colorado School of Mines (CSM)	
Assistant Professor	2004 - 2007
University of Illinois, Urbana-Champaign (UIUC)	
Postdoctoral Research Associate	2003 - 2004

## PART-TIME ACADEMIC EXPERIENCE

Dartmouth College	
Graduate Research/Teaching Assistant	1996 - 2003
College of William and Mary	
Graduate Research Assistant	1995 – 1996

## NON-ACADEMIC EXPERIENCE

Institute for Security Technology Studies, Dar	rtmouth College
Research Scientist	2003
Icon Technologies, China	
Co-founder & Chief Computer Engineer	1993 – 1994
Institute of Mathematics, China Academy of S	Science
Research Intern	1993

#### JOURNAL PUBLICATIONS

- Symbiotic network simulation and emulation. Miguel Erazo, Rong Rong, and Jason Liu. ACM Transactions on Modeling and Computer Simulation (TOMACS), 26(1), Article No. 2, 2015. DOI:10.1145/2717308.
- Cluster-based spatio-temporal background traffic generation for network simulation. Ting Li and Jason Liu. ACM Transactions on Modeling and Computer Simulation (TOMACS), 25(1), Article No. 4, 2015. DOI:10.1145/2667222.
- 3. A rate-based TCP traffic model to accelerate network simulation. Ting Li, Nathanael Van Vorst, and Jason Liu, *Simulation: Transactions of the Society for Modeling and Simulation International*, 89(4):466-480, 2013. DOI:10.1177/0037549712469892.

- OpenFlow-based flow-level bandwidth provisioning for CICQ switches. Hao Jin, Deng Pan, Jason Liu, and Niki Pissinou, *IEEE Transactions on Computers*, 62(9):1799-1812, 2013. DOI:10.1109/TC.2012.167.
- PrimoGENI for hybrid network simulation and emulation experiments in GENI. Nathanael Van Vorst, Miguel Erazo, and Jason Liu, *Journal of Simulation*, 6:179-192, 2012. DOI:10.1057/JOS.2012.5.
- A model-driven emulation approach to large-scale TCP performance evaluation. Miguel A. Erazo, and Jason Liu. *International Journal of Communication Networks and Distributed Systems (IJCNDS)*, 5(1/2):130-150, 2010. DOI:10.1504/IJCNDS.2010.033971.
- 7. Real-time network simulation support for scalable routing experiments. Yue Li, Jason Liu, and Raju Rangaswami. *International Journal of Simulation and Process Modelling, Special Issue on Parallel and Distributed Simulation*, 5(2):146-156, 2009. DOI:10.1504/IJSPM.2009.028627.
- Parallel hybrid network traffic models. Jason Liu and Yue Li. Simulation: Transactions of the Society for Modeling and Simulation International, 85(4):271-286, 2009. DOI:10.1177/0037549708099996.
- 9. A real-time network simulation infrastructure based on OpenVPN. Jason Liu, Yue Li, Nathanael Van Vorst, Scott Mann, and Keith Hellman, *Journal of Systems and Software*, 82(3):473-485, 2009. DOI:10.1016/J.JSS.2008.08.015.
- 10. On the performance of a hybrid network traffic model. Jason Liu and Yue Li. Simulation Modelling Practice and Theory, 16(6):656-669, 2008. DOI:10.1016/J.SIMPAT.2008.04.007.
- Experimental evaluation of wireless simulation assumptions. Calvin Newport, David Kotz, Yougu Yuan, Robert S. Gray, Jason Liu, and Chip Elliott. Simulation: Transactions of the Society for Modeling and Simulation International, 83(9):643-661, 2007. DOI:10.1177/0037549707085632.
- 12. RINSE: the real-time immersive network simulation environment for network security exercises (extended version). Michael Liljenstam, Jason Liu, David Nicol, Yougu Yuan, Guanhua Yan, and Chris Grier. *Simulation: Transactions of the Society for Modeling and Simulation International*, 82(1):43-59, 2006. DOI:10.1177/0037549706065544.
- Empirical validation of wireless models in simulations of ad hoc routing protocols. Jason Liu, Yougu Yuan, David M. Nicol, Robert S. Gray, Calvin C. Newport, David Kotz, and Luiz Felipe Perrone. *Simulation: Transactions of the Society for Modeling and Simulation International*, 81(4):307-323, 2005. DOI:10.1177/0037549705055017.
- Composite synchronization in parallel discrete-event simulation. David M. Nicol and Jason Liu. *IEEE Transactions on Parallel and Distributed Systems*, 13(5):433-446, May 2002. DOI:10.1109/TPDS.2002.1003854.

## **CONFERENCE/WORKSHOP PUBLICATIONS**

1. Simulation of HPC job scheduling and large-scale parallel workloads. Mohammad Abu Obaida and Jason Liu. In *Proceedings of the 2017 Winter Simulation Conference (WSC 2017)*, December 2017. To appear.

- 2. A brief history of HPC simulation and future challenges. Kishwar Ahmed, Jason Liu, Abdel-Hameed Badawy, and Stephan Eidenbenz. In *Proceedings of the 2017 Winter Simulation Conference (WSC 2017)*, December 2017. To appear.
- 3. On improving parallel real-time network simulation for hybrid experimentation of software defined networks. Mohammad Abu Obaida and Jason Liu. In *Proceedings of the 10<sup>th</sup> EAI International Conference on Simulation Tools and Techniques (SIMUTOOLS 2017)*, September 2017. To appear.
- 4. An energy efficient demand-response model for high performance computing systems. Kishwar Ahmed, Jason Liu, and Xingfu Wu. In *Proceedings of the 25<sup>th</sup> IEEE International Symposium on the Modeling, Analysis, and Simulation of Computer and Telecommunication Systems (MASCOTS 2017)*, September 2017. To appear.
- Real-time anomaly detection of short time-scale GWAC survey light curves. Tianzhi Feng, Zhihui Du, Yankui Sun, Jianyan Wei, Jing Bi, and Jason Liu. In Proceedings of the 6<sup>th</sup> IEEE International Congress on Big Data, June 2017.
- 6. Distributed Mininet with symbiosis. Rong Rong and Jason Liu. In *Proceedings of the IEEE International Conference on Communications (ICC 2017)*, May 2017.
- When good enough is better: Energy-aware scheduling for multicore servers. Xinning Hui, Zhihui Dua, Jason Liu, Hongyang Sun, Yuxiong He, David A. Bader. In Proceedings of the 13<sup>th</sup> Workshop on High-Performance, Power-Aware Computing (HPPAC 2017), held in conjunction with 31<sup>st</sup> IEEE International Parallel and Distributed Processing Symposium (IPDPS 2017), May 2017. DOI: 10.1109/IPDPSW.2017.38
- 8. **Zipf's law in MOOC learning behavior**. Chang Men, Xiu Li, Zhihui Du, Jason Liu, Manli Li, and Xiaolei Zhang. In *Proceedings of the 2<sup>nd</sup> IEEE International Conference on Big Data Analysis (ICBDA 2017)*, March 2017.
- 9. Scalable interconnection network models for rapid performance prediction of HPC applications. Kishwar Ahmed, Jason Liu, Stephan Eidenbenz, and Joe Zerr. In Proceedings of the 18<sup>th</sup> International Conference on High Performance Computing and Communications (HPCC 2016), December 2016. DOI: 10.1109/HPCC-SmartCity-DSS.2016.0151
- Panel Reproducible research in discrete-event simulation A must or a rather maybe? Adelinde M. Uhrmacher, Sally Brailsford, Jason Liu, Markus Rabe, and Andreas Tolk. In *Proceedings of the 2016 Winter Simulation Conference (WSC)*, Washington DC, December 2016, 15 pages. <u>DOI: 10.1109/WSC.2016.7822185</u>
- 11. Fast and effective power profiling of program execution based on phase behaviors. Xiaobin Ma, Zhihui Du and Jason Liu. In Proceedings of the 1<sup>st</sup> International Workshop on Resilience and/or Energy-Aware Techniques for High-Performance Computing (RE-HPC 2016), held in conjunction with the 7th International Green and Sustainable Computing Conference (IGSC 2016), November 2016. DOI: 10.1109/IGCC.2016.7892625
- 12. Toward integrated multi-resolution HPC modeling for rapid performance prediction (an abstract). Jason Liu and Stephan Eidenbenz. 2016 Workshop on Modeling and Simulation of Systems and Applications (ModSim 2016), August 2016.
- 13. An integrated interconnection network model for large-scale performance prediction. Kishwar Ahmed, Mohammad Obaida, Jason Liu, Stephan Eidenbenz, Nandakishore Santhi, and Guillaume Chapuis. In *Proceedings of the 2016 ACM*

*SIGSIM Conference on Principles of Advanced Discrete Simulation (SIGSIM-PADS)*, Banff, AB, Canada, May 2016, 11 pages. DOI: 10.1145/2901378.2901396

- 14. The simian concept: parallel discrete event simulation with interpreted languages and just-in-time compilation. Nandakishore Santhi, Stephan Eidenbenz, and Jason Liu. In *Proceedings of the 2015 Winter Simulation Conference (WSC)*, Huntington Beach, California, December 2015, 12 pages. <u>DOI:</u> <u>10.1109/WSC.2015.7408405</u>
- 15. Scalable emulation of SDN applications with simulation symbiosis. Jason Liu and Cesar Marcondes. In *Proceedings of the SwitchOn Workshop*. São Paulo, Brazil, October 2015, 2 pages.
- 16. Toward scalable emulation of future Internet applications with simulation symbiosis. Jason Liu, Cesar Marcondes, Musa Ahmed, and Rong Rong. In Proceedings of the 19th IEEE/ACM International Symposium on Distributed Simulation and Real Time Applications (DS-RT), Chengdu, China, October 2015, 10 pages. (Best Paper Nomination) DOI: 10.1109/DS-RT.2015.19
- To ARC or not to ARC. Ricardo Santana, Steven Lyons, Ricardo Koller, Raju Rangaswami, and Jason Liu. In *Proceedings of the 7th USENIX Workshop on Hot Topics in Storage and File Systems (HotStorage),* Santa Clara, California, July 2015, 5 pages.
- 18. A simulation and emulation study of SDN-based multipath routing for fat-tree data center networks. Eric Jo, Linda Butler, Deng Pan, and Jason Liu. In *Proceedings of the 2014 Winter Simulation Conference (WSC)*, Savannah, Georgia, December 2014, pp. 3072-3083. DOI:10.1109/WSC.2014.7020145
- Performance study of a minimalistic simulator on XSEDE massively parallel systems. Rong Rong, Jiang Hao, Jason Liu. In Proceedings of the 3<sup>rd</sup> Annual conference of the Extreme Science and Engineering Discovery Environment (XSEDE), Atlanta, Georgia, July 2014, Article No. 15. DOI:10.1145/2616498.2616512.
- 20. GPU-assisted hybrid network traffic model. Jason Liu, Yuan Liu, Zhihui Du, and Ting Li. In Proceedings of the 2014 ACM SIGSIM Conference on Principles of Advanced Discrete Simulation (SIGSIM-PADS), Denver, CO, May 2014, pp. 63-74. DOI:10.1145/2601381.2601382. (Best Paper Award)
- 21. Toward PrimoGENI Constellation for distributed at-scale hybrid network test. Jason Liu, Mohammad Abu Obaida, and Fernando Dos Santos. In *Proceedings of the* 3<sup>rd</sup> GENI Research and Educational Experiment Workshop (GREE), Atlanta, GA, March 2014, 7 pages. DOI:10.1109/GREE.2014.10.
- 22. Real-time scheduling of logical processes for parallel discrete-event simulation. Jason Liu. In *Proceedings of the 2013 Winter Simulation Conference (WSC)*, Washington, DC, December 2013, pp. 2959-2971. DOI:10.1109/WSC.2013.6721664.
- Leveraging symbiotic relationship between simulation and emulation for scalable network experimentation. Miguel A. Erazo and Jason Liu. In Proceedings of the 2013 ACM SIGSIM Conference on Principles of Advanced Discrete Simulation (SIGSIM-PADS), Montreal, Canada, May 2013, pp. 79-90. DOI:10.1145/2486092.2486103. (Best Paper Nomination)
- 24. Joint host-network optimization for energy-efficient data center networking. Hao Jin, Tosmate Cheocherngngarn, Dmita Levy, Alex Smith, Deng Pan, Jason Liu,

and Niki Pissinou. In *Proceedings of the 2013 IEEE 27th International Symposium on Parallel & Distributed Processing (IPDPS)*, Boston, MA, May 2013, pp. 623-634. DOI:10.1109/IPDPS.2013.100.

- 25. Depth-first worst-fit search based multipath routing for data center networks. Tosmate Cheocherngngarn, Hao Jin, Jean Andrian, Deng Pan, and Jason Liu, In Proceedings of the 2012 IEEE Global Communications Conference (GLOBECOM 2012), Anaheim, CA, December 2012, pp. 2821-2826. DOI:10.1109/GLOCOM.2012.6503544.
- 26. Hierarchical composite synchronization. Jason Liu and Rong Rong, In *Proceedings* of the 26th Workshop on Principles of Advanced and Distributed Simulation (PADS 2012), Zhangjiajie, China, July 2012, pp. 3-12. DOI:10.1109/PADS.2012.20.
- 27. Realizing large-scale interactive network simulation via model splitting. Nathanael Van Vorst and Jason Liu, In *Proceedings of the 26th Workshop on Principles of Advanced and Distributed Simulation (PADS 2012),* Zhangjiajie, China, July 2012, pp. 120-129. DOI:10.1109/PADS.2012.35.
- 28. Toward comprehensive and accurate simulation performance prediction of parallel file systems. Miguel Erazo, Ting Li, Jason Liu and Stephan Eidenbenz, In Proceedings of the 42nd Annual IEEE/IFIP International Conference on Dependable Systems and Networks (DSN 2012), Boston, MA, June 2012, 12 pages. DOI:10.1109/DSN.2012.6263930.
- 29. Simulation studies of OpenFlow-based in-network caching strategies. Ting Li, Nathanael Van Vorst, Rong Rong, and Jason Liu, In *Proceedings of the 15th Communications and Networking Simulation Symposium (CNS 2012).* Orlando, FL, March 2012, 7 pages. (*Best Paper Award*)
- 30. How low can you go? Spherical routing for scalable network simulations. Nathanael Van Vorst, Ting Li, and Jason Liu, In Proceedings of the 19th Annual Meeting of the IEEE International Symposium on Modeling, Analysis and Simulation of Computer and Telecommunication Systems (MASCOTS 2011), Raffles Hotel, Singapore, July 2011, pp. 259-268. DOI:10.1109/MASCOTS.2011.35.
- 31. PrimoGENI: integrating real-time network simulation and emulation in GENI, Nathanael Van Vorst, Miguel Erazo, and Jason Liu. In Proceedings of the 25th Workshop on Principles of Advanced and Distributed Simulation (PADS 2011), Nice, France, June 2011, 9 pages. DOI:10.1109/PADS.2011.5936747.
- 32. **OpenFlow based flow level bandwidth provisioning for CICQ switches**. Hao Jin, Deng Pan, Jason Liu, and Niki Pissinou, In *Proceedings of 2011 IEEE International Conference on Computer Communications (INFOCOM 2011) Mini-Conference*, Shanghai, China, April 2011, pp. 476-480. **DOI:10.1109/INFCOM.2011.5935208**.
- Model-driven network emulation with virtual time machine. Jason Liu, Raju Rangaswami, and Ming Zhao. In *Proceedings of the 2010 Winter Simulation Conference (WSC 2010)*, Baltimore, MD, December 2010, pp. 688-696. DOI:10.1109/WSC.2010.5679120.
- 34. On enabling real-time large-scale network simulation in GENI: The PrimoGENI approach (poster abstract). Miguel A. Erazo and Jason Liu, In Proceedings of the 3rd International ICST Conference on Simulation Tools and Techniques (SIMUTools 2010), Torremolinos, Malaga, Spain, March 2010, 2 pages. DOI:10.4108/ICST.SIMUTOOLS2010.8636.

- 35. A large-scale real-time network simulation study using PRIME. Jason Liu, Yue Li, and Ying He, In *Proceedings of the 2009 Winter Simulation Conference (WSC'09)*, Austin, TX, USA, December 2009, pp. 797-806. DOI:10.1109/WSC.2009.5429678.
- 36. Real-time security exercises on a realistic interdomain routing experiment platform. Yue Li, Michael Liljenstam, and Jason Liu. In Proceedings of the 23rd Workshop on Principles of Advanced and Distributed Simulation (PADS'09), Lake Placid, NY, USA, June 2009, pp. 54-63. DOI:10.1109/PADS.2009.12. (Best Paper Nomination)
- A fluid background traffic model. Ting Li and Jason Liu. In Proceedings of the 2009 IEEE International Conference on Communications (ICC'09), Dresden, Germany, June 2009, 6 pages. DOI:10.1109/ICC.2009.5198605.
- 38. SVEET! A scalable virtualized evaluation environment for TCP. Miguel Erazo, Yue Li, and Jason Liu. In Proceedings of the 5th International Conference on Testbeds and Research Infrastructures for the Development of Networks and Communities (TridentCom'09), Washington DC, USA, April 2009, 10 pages. DOI:10.1109/TRIDENTCOM.2009.4976227.
- 39. Toward scalable routing experiments with real-time network simulation. Yue Li, Jason Liu, and Raju Rangaswami. In Proceedings of the 22nd Workshop on Principles of Advanced and Distributed Simulation (PADS'08), Rome, Italy, June 2008, pp. 23-30. DOI:10.1109/PADS.2008.25.
- 40. **Interval branching**. Patrick Peschlow, Peter Martini, and Jason Liu. In *Proceedings* of the 22nd Workshop on Principles of Advanced and Distributed Simulation (*PADS'08*), Rome, Italy, June 2008, pp. 99-108. **DOI:10.1109/PADS.2008.8**.
- 41. A primer for real-time simulation of large-scale networks. Jason Liu. In Proceedings of the 41st Annual Simulation Symposium (ANSS'08), part of the 2008 Spring Simulation Multiconference, Ottawa, Canada. April 2008, pp. 85-94. DOI:10.1109/ANSS-41.2008.18.
- 42. Immersive real-time large-scale network simulation: a research summary. Jason Liu. In *Proceedings of the 22nd IEEE International Parallel and Distributed Processing Symposium (IPDPS'08), NSF NGS Workshop*, Miami, Florida, April 2008, 5 pages. DOI:10.1109/IPDPS.2008.4536406.
- 43. Parallel simulation of hybrid network traffic models. Jason Liu. In Proceedings of the 21st Workshop on Principles of Advanced and Distributed Simulation (PADS'07), San Diego, CA, USA, June 2007, pp. 141-151. <u>DOI:10.1109/PADS.2007.26</u>. (Best Paper Nomination)
- 44. An open and scalable emulation infrastructure for large-scale real-time network simulations. Jason Liu, Scott Mann, Nathanael Van Vorst, and Keith Hellman. In *Proceedings of INFOCOM 2007 MiniSymposium*, Anchorage, AK, USA, May 2007, pp. 2471-2475. DOI:10.1109/INFCOM.2007.304.
- 45. Packet-level integration of fluid TCP models in real-time network simulation. Jason Liu. In *Proceedings of the 2006 Winter Simulation Conference (WSC'06)*, Monterey, CA, USA, December 2006, pp. 2162-2169. DOI:10.1109/WSC.2006.323017.
- 46. Advanced concepts in large-scale network simulation. David M. Nicol, Michael Liljenstam and Jason Liu. In *Proceedings of 2005 Winter Simulation Conference*

(*WSC'05*), Orlando, FL, USA, December 2005, pp. 153-166. DOI:10.1109/WSC.2005.1574248.

- 47. RINSE: the real-time interactive network simulation environment for network security exercises. Michael Liljenstam, Jason Liu, David Nicol, Yougu Yuan, Guanhua Yan, and Chris Grier. In *Proceedings of the 19th Workshop on Principles of Advanced and Distributed Simulation (PADS'05)*, Monterey, CA, USA, June 2005, pp. 119-128. DOI:10.1109/PADS.2005.23. (Best Paper Nomination)
- 48. Outdoor experimental comparison of four ad hoc routing algorithms. Robert S. Gray, David Kotz, Calvin C. Newport, Nikita Dubrovsky, Aaron Fiske, Jason Liu, Christopher Masone, Susan McGrath, and Yougu Yuan. In *Proceedings of the 7th ACM/IEEE International Symposium on Modeling, Analysis and Simulation of Wireless and Mobile Systems (MSWiM'04)*, Venice, Italy, October 2004, pp. 220-229. DOI: 10.1145/1023663.1023703.
- 49. Experimental evaluation of wireless simulation assumptions. David Kotz, Calvin Newport, Robert S. Gray, Jason Liu, Yougu Yuan, and Chip Elliott. In *Proceedings of the 7th ACM/IEEE International Symposium on Modeling, Analysis and Simulation of Wireless and Mobile Systems (MSWiM'04),* Venice, Italy, October 2004, pp. 78-82. DOI: 10.1145/1023663.1023679.
- 50. Simulation validation using direct execution of wireless ad-hoc routing protocols. Jason Liu, Yougu Yuan, David M. Nicol, Robert S. Gray, Calvin C. Newport, David F. Kotz, and Luiz Felipe Perrone. In *Proceedings of the 18th Workshop on Parallel* and Distributed Simulation (PADS'04), Kufstein, Austria, May 2004, pp. 7-16. DOI:10.1109/PADS.2004.1301280. (Best Paper Nomination)
- 51. Development of an Internet backbone topology for large-scale network simulations. Michael Liljenstam, Jason Liu, and David M. Nicol. In *Proceedings of the 2003 Winter Simulation Conference (WSC'03)*, New Orleans, LA, December 2003, pp. 694-702. DOI:10.1109/WSC.2003.1261485.
- 52. Simulation of large-scale networks using SSF. David M. Nicol, Jason Liu, Michael Liljenstam, and Guanhua Yan. In *Proceedings of the 2003 Winter Simulation Conference (WSC'03)*, New Orleans, LA, December 2003, pp. 650-657. DOI:10.1109/WSC.2003.1261480.
- 53. Multiscale modeling and simulation of worm effects on the Internet routing Infrastructure. David M. Nicol, Michael Liljenstam, and Jason Liu. In Proceedings of the 13th International Conference on Modeling Techniques and Tools for Computer Performance Evaluation (Performance TOOLS 2003), Urbana, IL, September 2003, pp. 1-10. DOI:10.1007/978-3-540-45232-4 1.
- 54. An implementation of the SSF Scalable Simulation Framework on the Cray MTA. Robert R. Henry, Simon H. Kahan, Jason Liu, David M. Nicol. In Proceedings the 17th Workshop on Parallel and Distributed Simulation (PADS'03), San Diego, CA, June 2003, pp. 77-85. DOI:10.1109/PADS.2003.1207423.
- 55. Lookahead revisited in wireless network simulations. Jason Liu and David M. Nicol. In *Proceedings of the 16th Workshop on Parallel and Distributed Simulation (PADS'02)*, Washington, DC, May 2002, pp. 79-88. DOI:10.1109/PADS.2002.1004203.
- 56. Towards high performance modeling of the 802.11 wireless protocol. Jason Liu, David M. Nicol, Luiz Felipe Perrone, and Michael Liljenstam. In *Proceedings of the*

*2001 Winter Simulation Conference (WSC'01)*, Arlington, VA, December 2001, pp. 1315-1320. DOI:10.1109/WSC.2001.977451.

- 57. Simulation modeling of large-scale ad-hoc sensor networks. Jason Liu, Felipe Perrone, David M. Nicol, Chip Elliot, and David Pearson. In *Proceedings of the European Simulation Interoperability Workshop 2001 (Euro-SIW'01)*, London, England, June 2001, 12 pages.
- Lock-free scheduling of logical processes in parallel simulation. Jason Liu, David M. Nicol, and King Tan. In *Proceedings of the 15th Workshop on Parallel and Distributed Simulation (PADS'01)*, Lake Arrowhead, CA, USA, May 2001, pp. 22-31. DOI:10.1109/PADS.2001.924618.
- 59. Learning not to share. Jason Liu and David M. Nicol. In *Proceedings of the 15th Workshop on Parallel and Distributed Simulation (PADS'01)*, Lake Arrowhead, CA, USA, May 2001, pp. 46-55. <u>DOI:10.1109/PADS.2001.924620</u>.
- 60. Safe timestamps and large-scale modeling. David M. Nicol, Jason Liu, and James Cowie, In *Proceedings of the 14th Workshop on Parallel and Distributed Simulation (PADS'00)*, Bologna, Italy, May 2000, pp. 71-78. DOI:10.1109/PADS.2000.847146.
- 61. Towards realistic million-node Internet simulations. James Cowie, Hongbo Liu, Jason Liu, David Nicol, and Andy Ogielski. In *Proceedings of the 1999 International Conference on Parallel and Distributed Processing Techniques and Applications (PDPTA'99)*, Las Vegas, NV, USA, June/July 1999, 9 pages.
- Performance prediction of a parallel simulator. Jason Liu, David M. Nicol, Brian J. Premore, and Anna L. Poplawski. In *Proceedings of the 13th Workshop on Parallel and Distributed Simulation (PADS'99)*, Atlanta, GA, USA, May 1999, pp. 156-164. DOI:10.1109/PADS.1999.766172.
- 63. The dark side of risk (what your mother never told you about Time Warp). David M. Nicol and Xiaowen Liu. In *Proceedings of the 11th Workshop on Parallel and Distributed Simulation (PADS'97)*, Lockenhaus, Austria, May 1997, pp. 188-195. DOI:10.1109/PADS.1997.594606.
- 64. Parallelizable execution-driven simulation of threaded distributed memory parallel computations. David M. Nicol and Jason X. Liu. In *Proceedings of the 4th International Workshop on Modeling, Analysis and Simulation of Computer and Telecommunication Systems (MASCOTS'96),* San Jose, CA, February 1996, pp. 174-178. DOI:10.1109/MASCOT.1996.501013.

## **BOOK CHAPTERS**

- Parallel discrete-event simulation. Jason Liu. Wiley Encyclopedia of Operations Research and Management Science. Edited by James J. Cochran. John Wiley & Sons, ISBN: 978-0-470-40063-0. March 2011, 21 pages. DOI:10.1002/9780470400531.
- 2. **Parallel and distributed immersive real-time simulation of large-scale networks.** Jason Liu. *Parallel and Distributed Computing*. Edited by Alberto Ros Bardisa. ISBN: 978-953-307-057-5, pp. 221-245. DOI:10.5772/9453.

#### THESIS

1. Improvements in conservative parallel simulation of large-scale models. Xiaowen (Jason) Liu. *Ph.D. Thesis.* Dartmouth College. February 2003. Advisor: David M. Nicol.

## **TECHNICAL REPORTS**

- 1. **Model-driven network emulation with virtual time machine.** Jason Liu, and Raju Rangaswami. *Technical Report TR-2009-03-01*, School of Computing and Information Sciences, Florida International University, March 2009.
- 2. Outdoor experimental comparison of four ad hoc routing algorithms. Robert S. Gray, David Kotz, Calvin Newport, Nikita Dubrovsky, Aaron Fiske, Jason Liu, Christopher Masone, Susan McGrath, and Yougu Yuan. *Technical Report TR2004-511*, Dept. of Computer Science, Dartmouth College, June 2004.
- 3. Experimental evaluation of wireless simulation assumptions. David Kotz, Calvin Newport, Robert S. Gray, Jason Liu, Yougu Yuan, and Chip Elliott. *Technical Report TR2004-507*, Dept. of Computer Science, Dartmouth College, June 2004.
- 4. Lock-free scheduling of logical processes in parallel simulation. Xiaowen Liu, David M. Nicol, and King Tan. *Technical Report TR2001-385*, Dept. of Computer Science, Dartmouth College, January 2001.
- 5. Automatic video pause detection filter. Xiaowen Liu, Charles B. Owen, and Fillia Makedon. *Technical Report PCS-TR97-307*, Dept. of Computer Science, Dartmouth College, February 1997.
- 6. A critique of the Telecommunications Description Language (TeD). Brian J. Premore, David M. Nicol, and Xiaowen Liu. *Technical Report PCS-TR96-299*, Dept. of Computer Science, Dartmouth College, November 1996.
- 7. The dark side of risk (what your mother never told you about Time Warp). David M. Nicol and Xiaowen Liu. *Technical Report PCS-TR96-298*, Dept. of Computer Science, Dartmouth College, November 1996.

## **FUNDED RESEARCH**

- 1. **CSR: Medium: Collaborative Research: NVM-enabled Host-side Caches.** National Science Foundation (CNS-1563883). PI: Raju Rangaswami, Co-PIs: Giri Narasimhan, Jason Liu. \$648.1K, 2016-2019.
- 2. Security Analyses and Applications of Complex Networks: From Theory to **Practice.** Florida Center for Cybersecurity at University of South Florida. PI: Jason Liu. \$25K, 2016-2017.
- 3. Creating and Composing SDN Security Modules. Florida Center for Cybersecurity at University of South Florida. PI: Xin Sun. SI: Jason Liu. \$25K, 2016-2017.
- 4. Scalable Discrete Event Simulation for Performance Prediction. Los Alamos National Laboratory. PI: Jason Liu. \$252K, 2015-2017.
- 5. Vulnerability and Survivability of Cyberspace: Basic Science to Applications. Florida Center for Cybersecurity at University of South Florida. PI: Jason Liu (replacing Dr. Ming Zhao). \$25K, 2015-2016.
- EAGER: SwitchOn Exploring and Strengthening US-Brazil Collaborations in Future Internet Research. National Science Foundation (CNS-1443285). PI: Jason Liu. Co-PIs: Julio Ibarra, Heidi Alvarez. \$200K, 2014-2016.
- 7. Enabling Time-sensitive Applications on Virtualized Computing Systems. Department of Defense (#W911NF-13-1-0157). PI: Jason Liu (replacing Dr. Ming Zhao). \$642.7K, 2013-2017.

- 8. PrimoGENI Constellation for Distributed At-Scale Hybrid Network Experimentation. National Science Foundation (through Raytheon/GENI Project Office, CNS-1346688). PI: Jason Liu. \$269K, 2013-2015.
- 9. SoftPM: Streamlining High-End Computing with Software Persistent Memory. National Science Foundation, CCF-0937964. PI: Raju Rangaswami. Co-PIs: Jason Liu, Ming Zhao. \$712K, 2010-2013.
- PrimoGENI--Developing GENI Aggregates for Real-time Large-scale Network Simulation. National Science Foundation (through Raytheon/GENI Project Office, CNS- 0714770). PI: Jason Liu. Co-PIs: Julio Ibarra, Heidi Alvarez. \$502K, 2009-2013.
- CREST: Center for Innovative Information Systems Engineering, Subproject 5: Complex System Modeling, Analysis and Realization (CS-MAR). National Science Foundation, HRD-0833093. PI: Xudong He; Co-PIs: Shu-Ching Chen, Peter Clarke, Jason Liu, S. Masoud Sadjadi. \$825K, 2008-2013.
- 12. CAREER: Immersive Large-Scale Network Simulations. National Science Foundation, CNS-0546712, CNS-0836408. PI: Jason Liu. \$436K, 2006-2012.

## **INVITED TALKS (excluding paper presentations)**

- 1. Faster and better hybrid testbeds for future network research, *Future Network Theory and Application Laboratory (FNL), Beijing University of Posts and Telecommunications,* Beijing, China, June 2017.
- 2. High-performance modeling and simulation of computer networks, *Department* of Computer Science, Tsinghua University, Beijing, China, May 2017.
- 3. **High-performance modeling and simulation of computer networks**, *Laboratory of Information, Networking and Communication Sciences (LINCS)*, Paris, France, April 2017.
- 4. Extending PrimoGENI for symbiotic distributed metwork emulation, *GENI Regional Workshop*, Miami, Florida, March 2017.
- Codesign performance prediction for computational physics 3<sup>rd</sup> year review -Interconnect models, Los Alamos National Laboratory, Los Alamos, New Mexico, January 2017.
- 6. **Symbiotic modeling and high-performance simulation**, *Colorado School of Mines*, Golden, Colorado, January 2017.
- 7. Modeling and simulation with performance & accuracy tradeoff, *Arizona State University*, Tempe, Arizona, November 2016.
- 8. Toward integrated multi-resolution HPC modeling for rapid performance prediction, *Workshop on Modeling & Simulation of Systems and Applications*, Seattle, Washington, August 2016.
- 9. Integrated modeling for rapid assessment and performance prediction of HPC applications, *Salishan Conference on High-Speed Computing*, Gleneden Beach, Oregon, April 2016.
- 10. Scalable experimentation of SDN applications, *GEFI Workshop*, Brussels, Belgium, April 2016.
- 11. High-performance simulation & modeling of computer systems and computer networks at scale, *CENTRA Kickoff Meeting*, Taipei, Taiwan, March 2016.

- 12. Applications of future network technologies to disaster management, *NSF Workshop on Looking Beyond the Internet: Applications and Services in the Year* 2021, January 2016.
- 13. Interconnect model and integration of MPI applications, *Los Alamos National Laboratory*, Los Alamos, New Mexico, January 2016.
- 14. Scalable emulation of SDN applications with simulation symbiosis, 2<sup>nd</sup> SwitchOn Workshop, Sao Paulo, Brazil, October 2015.
- 15. Introducing SwitchOn project for strengthening US-Brazil collaborations for Future Network research, *WPEIF Workshop at SBRC'15*, Vitoria, Brazil, May 2015.
- 16. What about high-performance network simulation, seriously? Oak Ridge National Laboratory, Oak Ridge, Tennessee, July 2014.
- 17. Introduction to parallel simulation of large-scale networks. *Huawei Co.*, Chengdu, China, April 2012.
- 18. Can we really model the Internet? *Florida International University*, School of Computing and Information Sciences, Miami, Florida, October 2011.
- 19. Parallel simulation and high-performance network modeling, *Beijing University* of *Technology*, Beijing, China, June 2011.
- 20. Parallel simulation and high-performance network modeling, *Tsinghua University*, Beijing, China, June 2011.
- 21. **Parallel simulation and high-performance network modeling**, *Beihang University*, Beijing, China, June 2011.
- 22. Parallel simulation and high-performance network modeling, *National University* of Defense Technology, Changsha, China, July 2011.
- 23. Parallel simulation toward extreme-scale network experimentation. Los Alamos National Laboratory, Los Alamos, New Mexico, May 2010.
- 24. **Parallel simulation toward extreme-scale network experimentation.** *Sandia National Laboratories,* Albuquerque, New Mexico, May 2010.
- 25. Model-driven emulation of large-scale networks. *University of Bonn*, Bonn, Germany, June 2009.
- 26. Somewhere between network simulation and emulation. *Florida International University*, Telecommunications and Information Technology Institute (IT2), Miami, Florida, February 2008.
- 27. **The PRIME project & hybrid traffic modeling**. *Florida International University*, School of Computing and Information Sciences, Miami, Florida, October 2007.
- 28. Immersive real-time network simulation. *Sandia National Laboratories*, Albuquerque, New Mexico, July 2007.
- 29. The PRIME research: virtually all for real. *Florida International University*, School of Computing and Information Sciences, Miami, Florida, April 2007.
- 30. **PRIME time research: virtually all for real.** *Colorado School of Mines,* Department of Mathematical and Computer Sciences, Golden, Colorado, January 2007.
- 31. **Parallel real-time immersive network modeling environment (PRIME).** *University of Colorado at Boulder*, Boulder, Colorado, Department of Computer Science, September 2006.

- 32. Parallel real-time immersive network modeling environment (PRIME). Los Alamos National Laboratory, Los Alamos, New Mexico, August 2006.
- 33. **Toward parallel real-time simulation of global-scale networks.** *University of Colorado at Denver*, Department of Computer Science and Engineering, Denver, Colorado, February 2005.
- 34. The "real" life of network simulations: research in real-time network simulations and validations. *Colorado School of Mines*, Department of Mathematical and Computer Sciences, Golden, Colorado, January 2005.
- 35. **Riding the curve: scalable parallel simulation for networking research.** *Colorado School of Mines*, Golden, Colorado, Department of Mathematical and Computer Sciences, March 2004.
- 36. Riding the curve: scalable parallel simulation for networking research. *Virginia Polytechnic Institute and State University (Virginia Tech)*, Department of Computer Science, Blacksburg, Virginia, March 2004.
- 37. Parallel simulation using DaSSF. Cray Inc., Seattle, Washington, April 2002.
- 38. **DaSSF and simulation of large-scale wireless ad-hoc networks.** *BBN Technologies*, Cambridge, Massachusetts, February 2002.
- 39. Enabling large-scale discrete-event simulation with DaSSF. Los Alamos National Laboratory, Los Alamos, New Mexico, January 2002.

## HONORS AND AWARDS

- Honorary Visiting Professor, Tsinghua University, 2017-2020.
- ACM Distinguished Scientist, 2014.
- SIGSIM-PADS Best Paper Award, 2014.
- CNS Best Paper Award, 2012.
- NSF CAREER Award, 2006.
- FIU 2010 Top Scholars in Research, 2010.
- FIU SCIS Excellence in Service Award, 2009.
- GEC Travel Grant (several times).
- Beijing Outstanding Student Award in Physics and Engineering, 1992.
- University Academic Excellence Award, 1990–1993.
- University Scholarship, 1988–1989.

## **PROFESSIONAL SERVICES**

- Associate Editor, ACM Transactions on Modeling and Computer Simulation (TOMACS), 2014-.
- Associate Editor, Simulation: Transactions of the Society for Modeling and Simulation International, 2009-.
- Associate Editor, International Journal of Multimedia, 2015-
- Steering Committee Member, ACM SIGSIM Conference on Principles of Advanced Discrete Simulation (SIGSIM-PADS), 2013-.
- **Guest Editor,** Simulation: Transactions of the Society for Modeling and Simulation International, Special Issue on Advanced and Distributed Simulation, 2009.
- Steering Committee Member, ACM/IEEE/SCS Workshop on Principles of Advanced and Distributed Simulation (PADS), 2008-2012.

- General Co-Chair, 26<sup>th</sup> ACM/IEEE/SCS Workshop on Principles of Advanced and Distributed Simulation (PADS 2012), Zhangjiajie, China, July 15-19, 2012.
- General Chair, 4<sup>th</sup> International ICST Conference on Simulation Tools and Techniques (SIMUTools 2011), Barcelona, Spain, March 21-25, 2011.
- General Chair, 18th Annual Meeting of the IEEE/ACM International Symposium on Modeling, Analysis and Simulation of Computer and Telecommunication Systems (MASCOTS 2010), Miami Beach, Florida, August 17-19, 2010.
- General Chair, 1<sup>st</sup> SwitchOn Workshop, Miami, Florida, January 8-9, 2015.
- General Chair, 2<sup>nd</sup> SwitchOn Workshop, São Paulo, Brazil, October 15-16, 2015.
- **Program Co-Chair**, 3<sup>rd</sup> International ICST Conference on Simulation Tools and Techniques (**SIMUTools 2010**), Torremolinos, Malaga, Spain, March 15-19, 2010.
- Track Coordinator, 2014 Winter Simulation Conference (WSC), Networks and Communications Track, Savannah, GA, December 7-10, 2014.
- Local Coordinator, 25<sup>th</sup> GENI Engineering Conference (GEC25), Miami, Florida, March 13-15, 2017.
- Local Coordinator, 4<sup>th</sup> GENI Engineering Conference (GEC4), Miami, Florida, March 31-April 2, 2009.
- **Program Chair**, 22<sup>nd</sup> Workshop on Principles of Advanced and Distributed Simulation (**PADS 2008**), Rome, Italy, June 3-6, 2008.
- **Proceedings Co-Editor**, 2006 Winter Simulation Conference (**WSC**), Monterey, California, December 2-5, 2006.
- **Publicity Chair**, 19th Workshop on Principles of Advanced and Distributed Simulation (**PADS 2005**), Monterey, California, June 1-3, 2005.
- NSF Panelist: 2008, 2009, 2014, 2016
- Program Committee Membership:
  - ACM SIGSIM Conference on Principles of Advanced Discrete Simulation (SIGSIM-PADS), and previously ACM/IEEE/SCS Workshop on Principles of Advanced and Distributed Simulation (PADS), 2005-2017.
  - Annual Meeting of the IEEE/ACM International Symposium on Modeling, Analysis and Simulation of Computer and Telecommunication Systems (MASCOTS), 2009-2012, 2015, 2017.
  - IEEE International Parallel & Distributed Processing Symposium (IPDPS), 2017.
  - Annual IEEE/IFIP International Conference on Dependable Systems and Networks (**DSN**), 2013.
  - IEEE Conference on Local Computer Networks (LCN), 2008-2012, 2015-2017.
  - International Conference on Testbeds and Research Infrastructures for the Development of Networks and Communities (TRIDENTCOM), 2009-2011, 2015.
  - IEEE/ACM International Symposium on Distributed Simulation and Real-time Applications (**DS-RT**), 2008-2012.
  - ICST International Conference on Simulation Tools and Techniques (SIMUTools), 2009-2012, 2016-2017.
  - Winter Simulation Conference (WSC), 2012, 2017
  - Others (many others unaccounted for): SIMULTECH 2015; HPCC 2011, 2012; ICC 2012; SN 2008-2011; DCPerf 2011; ChinaCom 2009, 2010; WCNC 2010,

2011; ICISTM 2009; ICNSC 2008, 2009; ICCCN 2008-2011, 2015; IWCMC 2007; AsiaSim 2013

## • Other Professional Activities

- o Member of ACM, 2003-current.
- Member of IEEE Computer Society, 2003-current.
  Member of IEEE Communication Society, 2006-2009.